

SEPTEMBER '19 @ GBC

Then those who feared the Lord spoke with one another. The Lord paid attention and heard them, and a book of remembrance was written before him of those who feared the Lord and esteemed his name. 17 "They shall be mine," says the Lord of hosts, "in the day when I make up my treasured possession, and I will spare them as a man spares his son who serves him. ~Malachi 3:16-17

S	M	T	W	T	F	S
1 9:30am - Family Worship Service (no children's church) 11:15am - Sunday School	2 Labor Day	3 11:30am - Mommy & Me Playgroup	4 7:30pm - Music Practice	5	6 4:30pm - Ladies Bible Study	7
8 9:30am - Worship Service with Communion 11:15am - Member's Meeting 5:30pm - Prayer Mtg.	9	10 11:30am - Mommy & Me Playgroup	11 7:30pm - Music Practice	12	13	14
15 9:30am - Worship Service 11:15am - Sunday School 5:30pm - Prayer Mtg.	16	17 11:30am - Mommy & Me Playgroup	18 7:30pm - Music Practice	19	20 4:30pm - Ladies Bible Study	21
22 9:30am - Worship Service 11:15am - Sunday School 5:30pm - Prayer Mtg.	23	24 11:30am - Mommy & Me Playgroup	25 Community Groups Begin	26	27	28 4-6pm - The Young Adults Pumpkin Carving Competition (Dan & Joy's)
29 9:30am - Worship Service 11:15am - Sunday School 5:30pm - Prayer Mtg.	30	1	2	3	4	5

Notes & Contacts:

Community Groups restart September 25! Keep an eye out for details on locations and times!

Ladies Bible Study: *In His Image: 10 Ways God Calls Us to Reflect His Character* - Contact: Kristy Yoakum 401-465-6231

Mommy & Me Playgroup: Inviting all moms and any ladies who'd like to fellowship while the little ones play. Contact: Ashley Yoakum 401-744-9971

Music Practice: Contact: Kristy Yoakum 401-465-6231

Young Adults: Inviting all teens, 20s & 30s to the great pumpkin carving competition! Please bring your own pumpkin to carve and a Fallish snack or drink (like apple cider) to share. The competition will begin at 4pm at Pastor Dan's house. We're holding the competition earlier in the day because Pastor Dan is preaching the next day. Contact: Lauren Stinchfield 401-280-8703